Randolph Township School District Randolph Elementary Schools

Math Curriculum Grade 1

"The only real mistake is the one from which you don't learn." -Henry Ford

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Randolph Township School District Randolph Elementary Schools Grade 1 - Math

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Mission Statement

We commit to inspiring and empowering all students in Randolph schools to reach their full potential as unique, responsible and educated members of a global society.

Randolph Township School District Affirmative Action Statement

Equality and Equity in Curriculum

The Randolph Township School district ensures that the district's curriculum and instruction are aligned to the state's standards. The curriculum provides equity in instruction, educational programs and provides all students the opportunity to interact positively with others regardless of race, creed, color, national origin, ancestry, age, marital status, affectional or sexual orientation, gender, religion, disability or socioeconomic status.

N.J.A.C. 6A:7-1.7(b): Section 504, Rehabilitation Act of 1973; N.J.S.A. 10:5; Title IX, Education Amendments of 1972

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RANDOLPH TOWNSHIP BOARD OF EDUCATION EDUCATIONAL GOALS VALUES IN EDUCATION

The statements represent the beliefs and values regarding our educational system. Education is the key to self-actualization, which is realized through achievement and self-respect. We believe our entire system must not only represent these values, but also demonstrate them in all that we do as a school system.

We believe:

- The needs of the child come first
- Mutual respect and trust are the cornerstones of a learning community
- The learning community consists of students, educators, parents, administrators, educational support personnel, the community and Board of Education members
- A successful learning community communicates honestly and openly in a non-threatening environment
- Members of our learning community have different needs at different times. There is openness to the challenge of meeting those needs in professional and supportive ways
- Assessment of professionals (i.e., educators, administrators and educational support personnel) is a dynamic process that requires review and revision based on evolving research, practices and experiences
- Development of desired capabilities comes in stages and is achieved through hard work, reflection and ongoing growth

Randolph Township School District Randolph Elementary Schools Math~ Grade 1

Introduction

The first grade mathematics curriculum has been closely aligned to the NJSLS to provide teachers with a clear and consistent framework to help ensure student readiness for college and the workforce. In addition, it encompasses the Mathematical Practice Standards to ensure an authentic understanding of the skills being taught. Students will gain a deeper knowledge of topics in comprehensive units. Students will grapple with content at a more rigorous level of practice and dive deeper into the why of mathematics. Each unit provides opportunities to collaborate, discuss, and reflect while problem solving and taking risks. Students will apply skills to reason and solve real world problems. The units of study provide opportunity for exploration and discovery, while also utilizing the resources and strategies to build a solid foundation of mathematics in first grade.

All students in Randolph Township Schools will be empowered to acquire knowledge and develop communication and problem solving skills that will serve as tools to promote their lifelong learning as confident, flexible, and resourceful thinkers. This curriculum has been designed to foster students' natural curiosity by encouraging all students, regardless of gender, economic status, or cultural heritage, to develop the ability, confidence, and motivation to succeed academically. Students will solve problems through integration of mathematics, science, and technology. In addition, they will communicate and reason thereby increasing their mathematical literacy. The ultimate goal is to engage students' interest and intellect through rich mathematical exploration, fostering a diverse and equitable environment that is challenging, caring, and technologically-equipped for the 21st Century.

RANDOLPH TOWNSHIP SCHOOL DISTRICT Curriculum Pacing Chart Math~ Grade 1

SUGGESTED TIME ALLOTMENT	UNIT NUMBER	CONTENT – UNIT OF STUDY
6 Weeks	Ι	Counting and Collecting Data
5 Weeks	П	Addition and Subtraction
6 Weeks	III	Diving Deep into Addition
5 Weeks	IV	Relationships between Addition and Subtraction
5 Weeks	V	Understanding Place Value
3 Weeks	VI	Measurement and Time
4 Weeks	VII	Geometry
4 Weeks	VIII	Double Digit Addition and Subtraction

RANDOLPH TOWNSHIP SCHOOL DISTRICT Math~ Grade 1 UNIT I: Counting and Collecting Data

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TRANSFER: Reason abstractly to utilize mathematical strategies to develop solutions to real world problems.		
STANDARDS / GOALS:	ENDURING UNDERSTANDINGS	ESSENTIAL QUESTIONS
NJSLS-S MATH	Numbers are sequential and follow a pattern.	• How do we compare numbers?
1.NBT.A.1 Count to 120, starting at any number less than 120. In this range, read and write numerals and represent a number of objects with a written numeral.	Data can be organized in various ways to communicate information.	• Why do we collect data?
1.MD.C.4 Organize, represent, and interpret data with up to three categories;	KNOWLEDGE	SKILLS
ask and answer questions about the total number of data points, how many in each category, and how many more or less are	Students will know:	Students will be able to:
in one category than in another.	A number line is a tool that helps count and compare numbers.	Count forward and backward on a number line.
MATHEMATICAL PRACTICEMP.5 Use appropriate tools strategicallyMP.6 Attend to PrecisionMP.7 Look for and make use of structure	numbers.	Use a number line to determine the sequence and placement of numbers.
ELA	Students will know that strategies are used to estimate and count groups of objects.	Calculate the total number of objects in a large group by making groups, crossing out, etc.
NJSLSA.W4. Produce clear and coherent writing in which the development, organization, and style are appropriate to task, purpose, and audience.		Determine the best strategy to use (i.e draw a picture, use tools, a number line, counters, etc.) to count large groups of objects.
NJSLSA.SL1. Prepare for and participate effectively in a range of conversations and		Collaborate and explain math thinking using

collaborations with diverse partners, building on others' ideas and expressing		verbal and written representations.
their own clearly and persuasively.	The terms <i>more</i> and <i>less</i> are used when comparing numbers.	Compare the value of numbers using mathematical vocabulary.
NJSLSA.SL3. Evaluate a speaker's point of view, reasoning, and use of evidence and rhetoric.	A number grid shows patterns of large numbers.	Identify the patterns on a number grid and how to use them to count.
NJSLSA.SL4. Present information, findings, and supporting evidence such that listeners can follow the line of reasoning and the organization, development, and style are appropriate to task,	Data can be gathered and organized in a tally chart. Graphs are used to illustrate data.	Represent numbers using tally marks. Collect data and organize information through tally marks and charts.
purpose, and audience. TECHNOLOGY 8.1.2.A.4 Demonstrate developmentally appropriate navigation skills in virtual environments (i.e. games, museums).	A graph can be interpreted by asking and answering questions.	Analyze data in a bar graph. Express and clarify data.
8.1.2.E.1 Use digital tools and online resources to explore a problem or issue.8.2.2.B.1 Identify how technology impacts or improves life.	KEY TERMS: tally, estimate, number line, number grid, compare, data, graph, pattern	
8.2.2.D.1 Collaborate and apply a design process to solve a simple problem from everyday experiences.		

ASSESSMENT EVIDENCE: Students will show their learning by:

- Counting a large group of objects using counting strategies and tools. This will be demonstrated by verbally expressing and explaining their reasoning to others.
- Developing a real world question, collecting data, analyzing and representing information on a bar graph.
- Collaborative completion of a 'Performance Task' applying prior knowledge on counting strategies and analyzing and representing data.

- Count large groups of objects using patterns and strategies
- Count up, back, and skip count on a number line
- Use a number line to determine the value of a number
- Represent data in a tally chart
- Transfer data from tally chart into a bar graph
- Compare data by asking and answering questions
- 3 ACT Math online videos representing counting, graphing, and patterns
- Participate in number talks and math discussions (i.e.- teacher facilitated, small group discussions, student led, etc.)

RANDOLPH TOWNSHIP SCHOOL DISTRICT Math~ Grade 1 UNIT I: Counting and Collecting Data

SUGGESTED TIME ALLOTMENT	CONTENT-UNIT OF STUDY	SUPPLEMENTAL UNIT RESOURCES
6 Weeks	UNIT I: Counting and Collecting Data	Suggested Resources
		Performance Task
		(See Appendix A)
		Evervday Math Lessons1-1 Introducing First Grade Everyday Mathematics1-2 Investing the Number Line1-4 Counting Strategies (Open Response)1-5 1 More, 1 Less1-6 Comparing Numbers1-7 Organizing Data in a Tally Chart1-8 More Organizing Data1-11 Counting Larger Number2-4 Exploring Subtraction, Pairs of Numbers that Add to 10,and Data4-5 Exploring Data, Shapes, and Base-10 Blocks (Exploration1)4-6 Representing Data with a Bar Graph8-9 Review: DataLiterary ResourcesThe Water Hole by Graeme Base

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	Color Zoo by Lois Ehlert
	How Many Snails?: A Counting Book by Paul Giganti
	<i>Tally O'Malley</i> by Stuart Murphy
	Anno's Counting Book by Mitsumassa
	Anno City by Numbers by Stephen T. Johnson
	Technology Resources
	Smart Exchange Lessons-
	http://exchange.smarttech.com/#tab=0
	BrainPop Jr. Lessons
	https://jr.brainpop.com/search/?keyword=counting
	https://jr.brainpop.com/search/?keyword=estimating
	https://jr.brainpop.com/search/?keyword=bar+graph
	Interactive Counting Games
	https://www.splashmath.com/counting-games-for-1st-graders
	http://www.adaptedmind.com/gradelist.php?grade=1
	3 ACT Math Video Resources
	SACI Mani video Resources

RANDOLPH TOWNSHIP SCHOOL DISTRICT Math~ Grade 1 **UNIT II: Addition and Subtraction**

TRANSFER: Solve real world prob	lems by taking risks using math strategies	
STANDARDS / GOALS:	ENDURING UNDERSTANDINGS	ESSENTIAL QUESTIONS
NJSLS-S MATH	Versatile mathematical thinkers apply appropriate strategies to solve problems.	• How do we use math to solve problems in the real world?
1.OA.A.1 Use addition and subtraction within 20 to solve word problems		
involving situations of adding to, taking from, putting together, taking apart, and	Numbers can be counted and represented in various ways.	• How do we use math tools?
comparing, with unknowns in all positions, e.g., by using objects, drawings, and equations with a symbol for the unknown number to represent the problem.	KNOWLEDGE	SKILLS
1.OA.A.2 Solve word problems that call for addition of three whole numbers whose	Students will know:	Students will be able to:
sum is less than or equal to 20, e.g., by using objects, drawings, and equations with a symbol for the unknown number to	Mathematical strategies help us solve problems efficiently.	Determine the most effective method for solving problems.
represent the problem. 1.OA.C.5 Relate counting to addition and		Locate and use appropriate math resources and materials independently.
subtraction (e.g., by counting on 2 to add 2).		Collaborate with peers to generate and share
MATHEMATICAL PRACTICE		ideas.
MP.2 Reason abstractly and quantitativelyMP.4 Model with mathematicsMP.5 Use appropriate tools strategicallyMP.6 Attend to precision	A counting strategy can be used to find the sum of two numbers.	Utilize strategies, including count on from the larger number, draw a picture to represent the problem, or use a number line or number grid.

 ELA NJSLSA.W4. Produce clear and coherent writing in which the development, organization, and style are appropriate to task, purpose, and audience. NJSLSA.SL1. Prepare for and participate effectively in a range of conversations and collaborations with diverse partners, building on others' ideas and expressing their own clearly and persuasively. NJSLSA.SL3. Evaluate a speaker's point of view, reasoning, and use of evidence and rhetoric. NJSLSA.SL4. Present information, findings, and supporting evidence such that listeners can follow the line of reasoning and the organization, development, and style are appropriate to task, purpose, and audience. TECHNOLOGY 8.1.2.A.4 Demonstrate developmentally appropriate navigation skills in virtual 	 Visual models, including diagrams can be used to solve number stories. Number lines and number grids can be used to solve and extend simple number stories. Visual models are helpful to use when completing algebraic problems and number patterns. KEY TERMS: sum, difference, equal, diagram, part, total, change to more, change to less, frames, arrows 	Organize and solve number stories in more than one way (i.e. change to more/less diagrams, parts-and-total boxes, drawings, frames and arrows, etc.). Count forward and backward from a given number to solve number stories. Hop between two numbers on a number line to determine the unknown number. Skip count (i.e. on a number line) to add, subtract and extend number patterns. Interpret a diagram in order to complete and extend number patterns. Explain and interpret diagrams through written expression.
 style are appropriate to task, purpose, and audience. <u>TECHNOLOGY</u> 8.1.2.A.4 Demonstrate developmentally 	sum, difference, equal, diagram, part, total, change to	expression.
 8.1.2.E.1 Use digital tools and online resources to explore a problem or issue. 8.2.2.B.1 Identify how technology impacts or improves life. 8.2.2.D.1 Collaborate and apply a design 		
process to solve a simple problem from	13	

everyday experiences.	

ASSESSMENT EVIDENCE: Students will show their learning by:

- Solving real world problems using addition and subtraction.
- Solving word problems using addition and subtraction strategies.
- Selecting an effective method to complete an addition or subtraction problem and explaining reasoning.
- Individual completion of a 'Performance Task' applying prior knowledge of addition and subtraction strategies to solve real-world problems.

- Draw a picture to represent a word problem or fill in a diagram
- Count forward and backward on the number line or number grid to solve addition and subtraction problems
- Count on from the larger number to determine the sum
- Represent a number story using a diagram
- Participate in number talks and math discussions (i.e.- teacher facilitated, small group discussions, student led, etc.)

RANDOLPH TOWNSHIP SCHOOL DISTRICT Math~ Grade 1 UNIT II: Addition and Subtraction

SUGGESTED TIME ALLOTMENT	CONTENT-UNIT OF STUDY	SUPPLEMENTAL UNIT RESOURCES
5 Weeks	UNIT II: Addition and Subtraction	<u>Suggested Resources</u> <u>Performance Task</u> (See Appendix A)
		Evervday Math Lessons1-10 Number Stories2-6 More Counting on to Add2-8 Change-to-More Number Stories2-9 Change-to-Less Number Stories2-10 Number Models3-1 Parts-and-Total Number Stories3-4 Birds on a Tree (Open Response)3-6 Counting to Add and Subtract3-7 More Counting to Add and Subtract3-8 Skip Counting to Add and Subtract3-9 Counting Application: Frames and Arrows3-10 Addition and Subtraction Application: Frames and Arrows
		Literary Resources Ten Apples Up On Top by Theo LeSieg How Many Snails?: A Counting Book by Paul Giganti

	Ten Black Dots by Donald Crews
	Technology Resources BrainPop Jr. https://jr.brainpop.com/search/?keyword=addition https://jr.brainpop.com/search/?keyword=subtraction Interactive Math Games: https://www.mathgames.com/grade1 https://www.education.com/games/first-grade/math/
	https://www.splashmath.com/addition-games-for-1st-graders
	Interactive Number Line: <u>https://apps.mathlearningcenter.org/number-line/</u> <u>https://www.funbrain.com/games/line-jumper</u>
	3 ACT Math Video Resources Search Ideas-Gumballs, Counting Candy, Gummy Worms,
	Gimme a Break

RANDOLPH TOWNSHIP SCHOOL DISTRICT Math~ Grade 1 UNIT III: Diving Deep into Addition

TRANSFER: Make sense of authen	tic problems and utilize connections and strategies to perseve	ere in solving them.
STANDARDS / GOALS:	ENDURING UNDERSTANDINGS	ESSENTIAL QUESTIONS
NJSLS-S MATH	Problem solvers use efficient strategies to solve addition facts.	• How can we solve a problem in more than one way?
1.OA.B.3 Apply properties of operations as strategies to add and subtract.3 Examples: If 8 + 3 = 11 is known, then 3 +	Mathematical thinkers are strategic.	How do we solve problems using prior knowledge?
8 = 11 is also known. (Commutative property of addition.) To add $2 + 6 + 4$, the second two numbers can be added to make	KNOWLEDGE	SKILLS
a ten, so $2 + 6 + 4 = 2 + 10 = 12$. (Associative property of addition.)	Students will know:	Students will be able to:
1.OA.C.6 Add and subtract within 20,	Addition involves adding to or putting together.	Determine a total amount by adding on to a number.
demonstrating fluency for addition and subtraction within 10. Use strategies such as counting on; making ten (e.g., $8 + 6 = 8$ + 2 + 4 = 10 + 4 = 14); decomposing a number leading to a ten (e.g., $13 - 4 = 13 - 4$		Solve problems as part-part-whole problems when joining or putting them together.
3-1=10-1=9); using the relationship between addition and subtraction (e.g., knowing that $8 + 4 = 12$, one knows $12 - 8$ = 4); and creating equivalent but easier or		Reason abstractly to solve word problems that call for addition of three whole numbers whose sum is less than 20.
known sums (e.g., adding $6 + 7$ by creating the known equivalent $6 + 6 + 1 = 12 + 1 = 13$).	Numbers can be decomposed.	Explain what it means to decompose a number.
1.OA.D.8 Determine the unknown whole number in an addition or subtraction		Reason abstractly to provide strategies and examples of a decomposed number.

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	equation relating to three whole numbers.	Specific combinations of numbers add to 10.	Decompose numbers that add to 10.
	For example, determine the unknown		
	number that makes the equation true in each of the equations $8 + ? = 11, 5 = ? - 3$,	A ten frame is a tool that can be used to organize and	Manipulate ten frames to represent sums.
	each of the equations $8 + 7 = 11$, $5 = 7 - 5$, 6 + 6 = 7	determine the sum of two numbers.	
	0 + 0 = 1		
	1.OA.A.1 Use addition and subtraction	Applying the Commutative Property results in the	
	within 20 to solve word problems	same sum.	Recognize and write turn-around facts for
	involving situations of adding to, taking	same sum.	addition.
	from, putting together, taking apart, and		
	comparing, with unknowns in all positions,		Evaluin the turn around fact rule to enother
	e.g., by using objects, drawings, and		Explain the turn-around fact rule to another
	equations with a symbol for the unknown number to represent the problem.		classmate.
	number to represent the problem.		
	1.OA.A.2 Solve word problems that call		Examine and record addition facts, including
	for addition of three whole numbers whose		combinations within 10 and doubles facts.
	sum is less than or equal to 20, e.g., by		
	using objects, drawings, and equations	There are many ways to solve and write number models for	Solve number stories with at least three addends.
	with a symbol for the unknown number to	number stories.	
	represent the problem.		Explain how students' arrived at a solution
			through writing and sketching.
	MATHEMATICAL PRACTICE		
		Combinations of ten and doubles will be useful when	Determine the best order in which to add three
	MP.1 Make sense of problems and	adding three numbers.	numbers.
	persevere in solving them.		
	MP.2 Reason abstractly and quantitatively		Look for numbers to combine in order to make
	MP.4 Model with mathematics MP.5 Use appropriate tools strategically		sums of 10 when adding three or more numbers.
	MP.6 Attend to precision		sums of 10 when adding three of more numbers.
	MP.7 Look for and make use of structures		
		An unknown concepts a number that will make an	Determine the value of the unknown addend that
	ELA	An unknown represents a number that will make an	will make a value true.
		equation true.	will make a value une.
	NJSLSA.W4. Produce clear and coherent		
	writing in which the development, organization, and	KEY TERMS:	
	style are appropriate to task, purpose, and	decompose, turn around fact, double facts, addend,	
	audience.	unknown	
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NJSLSA.SL1. Prepare for and participate effectively in a range of conversations and collaborations with diverse partners, building on others' ideas and expressing their own clearly and persuasively.	
NJSLSA.SL3. Evaluate a speaker's point of view, reasoning, and use of evidence and rhetoric.	
NJSLSA.SL4. Present information, findings, and supporting evidence such that listeners can follow the line of reasoning and the organization, development, and style are appropriate to task, purpose, and audience.	
TECHNOLOGY 8.1.2.A.4 Demonstrate developmentally appropriate navigation skills in virtual environments (i.e. games, museums).	
8.1.2.E.1 Use digital tools and online resources to explore a problem or issue.	
8.2.2.B.1 Identify how technology impacts or improves life.	
8.2.2.D.1 Collaborate and apply a design process to solve a simple problem from everyday experiences.	

ASSESSMENT EVIDENCE: Students will show their learning by:

- Completing Authentic Open Response problems (i.e. checking whether answer makes sense, solving problems in more than one way, and comparing strategies used by others).
- Solve a real-world problem in multiple ways utilizing efficient mathematical strategies and explain why they selected the strategy used.
- Collaborative completion of a 'Performance Task' applying prior knowledge of addition strategies to solve real world problems.

- Decomposing combinations of 10
- Utilizing 10s frames to solve number stories
- Applying properties of operations as strategies to add
- Understanding patterns help solve double facts
- Identifying double facts or combinations of ten when adding three numbers
- Explain the reasoning of the strategy selected when adding three numbers
- Use effective strategies to solve number models with an unknown value
- Participate in number talks and math discussions (i.e.- teacher facilitated, small group discussions, student led, etc.)

RANDOLPH TOWNSHIP SCHOOL DISTRICT Math~ Grade 1 UNIT III: Diving Deep into Addition

SUGGESTED TIME ALLOTMENT	CONTENT-UNIT OF STUDY	SUPPLEMENTAL UNIT RESOURCES
6 Weeks	UNIT III: Diving Deep into Addition	Suggested Resources
		Performance Task (See Appendix A)
		Everyday Math Lessons 2-1 Introducing the Strategy Wall 2-2 Decomposing Numbers within 10 2-3 More Decomposing Numbers within 10
		2-5 10 Apples (Open Response)2-11 Finding Unknowns4-7 Introducing Doubles
		 4-8 Combinations of 10 4-9 More Combinations of 10 4-10 Adding Three Numbers 6-4 Introducing Near Doubles 6-5 Recording Near-Double Strategies
		6-6 Introducing Making 106-8 Pencils for the Writing Club
		Literary Resources Twelve Ways to Get to 11 by Eve Merriam Two Ways to Count to 10 by Ruby Dee

RANDOLPH TOWNSHIP SCHOOL DISTRICT Math~ Grade 1 UNIT IV: Relationships Between Addition and Subtraction

TRANSFER: Reason abstractly with the relationships between various operations to efficiently solve mathematical problems.				
STANDARDS / GOALS:	ENDURING UNDERSTANDINGS	ESSENTIAL QUESTIONS		
NJSLS-S MATH	Operations create relationships between numbers.	• How do we know when to add or subtract?		
1.OA.B.4 Understand subtraction as an unknown-addend problem. For example, subtract $10 - 8$ by finding the number that	There is a relationship between addition and subtraction in a fact family.	• How are fact families useful?		
makes 10 when added to 8.1.OA.D.7 Understand the meaning of the	Numbers have equivalent names.	• How can we show numbers in different ways?		
equal sign, and determine if equations involving addition and subtraction are true or false. For example, which of the	KNOWLEDGE	SKILLS		
llowing equations are true and which are lse? $6 = 6, 7 = 8 - 1, 5 + 2 = 2 + 5, 4 + 1$ 5 + 2.	Students will know:	Students will be able to:		
	The equal sign represents two sides that are balanced and have equivalent expressions on each side.	Determine if an equation is true or false.		
MATHEMATICAL PRACTICE MP.1 Make sense of problems and persevere in solving them. MP.2 Reason abstractly and quantitatively MP.4 Model with Mathematics	A difference can be found with both subtraction and addition.	Relate three numbers to each other with the use of an equation. Utilize a variety of strategies to subtract, including: comparison diagram, manipulatives,		
MP.6 Attend to precision MP.8 Look for and express regularity in repeated reasoning		number grids, number lines and counting.		
ELA NJSLSA.W4. Produce clear and coherent	Numbers can be represented in a variety of ways.	Model multiple ways of decomposing and constructing a common number.		

writing in which the development, organization, and style are appropriate to task, purpose, and audience.	An unknown represents a number that will make an equation true.	Determine the value of the unknown that makes a value true.
NJSLSA.SL1. Prepare for and participate effectively in a range of conversations and collaborations with diverse partners, building on others' ideas and expressing their own clearly	Properties of operation are used as strategies for solving addition and subtraction problems.	Apply properties of operation to solve problems involving addition and subtraction.
and persuasively. NJSLSA.SL3. Evaluate a speaker's point of view, reasoning, and use of evidence	The turn-around fact rule can be used to generate fact families.	Compose name collection boxes for any given number.
and rhetoric.	There are numerous ways to solve subtraction facts.	Manipulate fact triangles to create fact families.
NJSLSA.SL4. Present information, findings, and supporting evidence such that listeners can follow the line of reasoning and the organization, development, and style are appropriate to task, purpose, and audience.	The relationship between addition and subtraction can be utilized to determine if a number sentence is true.	Determine if equations involving addition and subtraction are true or false.
TECHNOLOGY 8.1.2.A.4 Demonstrate developmentally appropriate navigation skills in virtual environments (i.e. games, museums).	Strategies are used to help solve mathematical problems.	Solve subtraction facts by using think addition, counting up, counting back, and fact triangles. Determine the operation and unknown whole
8.1.2.E.1 Use digital tools and online resources to explore a problem or issue.		number needed to solve an addition or subtraction equation.
8.2.2.B.1 Identify how technology impacts or improves life.	KEY TERMS:	
8.2.2.D.1 Collaborate and apply a design process to solve a simple problem from everyday experiences.	equivalence, fact family, equal sign	

ASSESSMENT EVIDENCE: Students will show their learning by:

- Create a fact family representing the relationship between three numbers.
- Understand the relationship between addition and subtraction to build fact fluency.
- Representing quantities in multiple ways to show equivalent names for a number.
- Individual completion of a 'Performance Task' applying prior knowledge of addition and subtraction relationship strategies to solve realworld problems.

- Create a visual representation of a fact family
- Utilize a variety of strategies to solve subtraction and addition number models
- Identify true and false number sentences using the equal sign
- Compose equivalent names for any given number
- Participate in number talks and math discussions (i.e.- teacher facilitated, small group discussions, student led, etc.)

RANDOLPH TOWNSHIP SCHOOL DISTRICT Math~ Grade 1 UNIT IV: Relationships Between Addition and Subtraction

SUGGESTED TIME ALLOTMENT	CONTENT-UNIT OF STUDY	SUPPLEMENTAL UNIT RESOURCES
5 Weeks	UNIT IV: Relationships Between Addition and Subtraction	Suggested Resources Performance Task (See Appendix A)
		Everyday Math Lessons 3-2 Number Story Strategies 5-5 The Equal Sign 6-3 Exploring True and False, Doubles, and Shapes 6-9 Understanding Equivalence 7-1 Fact Families 7-2 More Fact Families 7-3 Relating Special Addition and Subtraction Facts 7-4 More Subtraction Fact Strategies 7-8 Finding Unknowns: "What's My Rule?" 7-10 Addition Facts: "What's My Rule?"
		Technology Resources3 ACT Math Video ResourcesSupplemental Online Resources-Safari Montage, BrainPop Jr,Smart Exchange, YoutubeName collection box ideas-https://www.pinterest.com/dbutterw/name-collection-boxes/Turn Around Facts Song-https://www.youtube.com/watch?v=fftIlJuSyDY

RANDOLPH TOWNSHIP SCHOOL DISTRICT Math~ Grade 1 UNIT V: Understanding Place Value

TRANSFER: Look for regularity in problem structures when solving an authentic mathematical task.				
STANDARDS / GOALS:	ENDURING UNDERSTANDINGS	ESSENTIAL QUESTIONS		
NJSLS-S MATH	The place of a digit in a number tells how much the digit is worth.	• What is place value?		
1.NBT.B.2 Understand that the two digits of a two-digit number represent amounts of tens and ones.	Numbers have values that can be compared.	• How do we compare numbers?		
1.NBT.B.3 Compare two two-digit numbers based on meanings of the tens and ones digits, recording the results of comparisons with the symbols >, =, and <.	KNOWLEDGE	SKILLS		
MATHEMATICAL PRACTICE MP.1 Make sense of problems and persevere in solving them. MP.2 Reason abstractly and quantitatively MP.5 Use appropriate tools strategically MP.6 Attend to precision	Students will know: Ones are represented by digits 1-9, 11-19 are compositions of ones and 10's.	Students will be able to: Identify ten as ten ones bundle. Regroup ones in the tens place when quantity exceeds 9.		
ELA	In a two-digit number there is a ones place and a tens place.	Identify place value in a two-digit number.		
NJSLSA.W4. Produce clear and coherent writing in which the development, organization, and style are appropriate to task, purpose, and	Ten ones are equal to one ten and vice versa.	Exchange pennies for dimes or cubes for longs.		
audience. NJSLSA.SL1. Prepare for and participate	Two-digit numbers can be represented by base-10 blocks.	Compose two-digit number by using base-10 blocks.		

effectively in a range of conversations and collaborations with diverse partners, building on others' ideas and expressing their own clearly and persuasively.		Construct a two-digit numbers with a visual representation, when decomposing two-digit numbers.
NJSLSA.SL3. Evaluate a speaker's point of view, reasoning, and use of evidence and rhetoric.	Two-digit numbers can be compared based on meanings of the tens and ones digits.	Understand the value of each digit to make comparisons.
NJSLSA.SL4. Present information, findings, and supporting evidence such that listeners can follow the line of reasoning and the organization, development, and style are appropriate to task, purpose, and audience.	Comparison symbols are used to compare numbers.	Attend to precision by using the <, > and = symbols. Use clear explanations in discussions with others
TECHNOLOGY 8.1.2.A.4 Demonstrate developmentally appropriate navigation skills in virtual environments (i.e. games, museums).	To compare two numbers, one must compare the digits in each place starting with the ones place.	when comparing numbers. Compare two-two digit numbers using >,<, and =.
 8.1.2.E.1 Use digital tools and online resources to explore a problem or issue. 8.2.2.B.1 Identify how technology impacts or improves life. 8.2.2.D.1 Collaborate and apply a design process to solve a simple problem from everyday experiences. 	KEY TERMS: digit, comparison, greater than, less than, ones, tens, base- ten blocks, place value, ones place, tens place	
Comparing two -two-digit num	ents will show their learning by: lace value when representing amounts of tens and ones. mbers using comparison symbols. he values of a two-digit number using base 10 blocks, words,	or pictures.

• Collaborative completion of a 'Performance Task' applying prior knowledge of place value to solve real world problems.

- Build numbers using base ten blocks
- Represent amounts of tens and ones using exchanges when appropriate
- Compare numbers using comparison symbols
- Understand the value of digit in larger number (two-digit numbers)
- Participate in number talks and math discussions (i.e.- teacher facilitated, small group discussions, student led, etc.)

RANDOLPH TOWNSHIP SCHOOL DISTRICT Math~ Grade 1 UNIT V: Understanding Place Value

SUGGESTED TIME ALLOTMENT	CONTENT-UNIT OF STUDY	SUPPLEMENTAL UNIT RESOURCES
ALLOTMENT 5 Weeks	UNIT V: Understanding Place Value	Suggested Resources Performance Task (See Appendix A) Evervday Math Lessons 5-1 Introducing Place Value 5-2 Digits and Place Value 5-3 Place-Value Application: Pennies and Dimes 5-4 Greater Than, Less Than, and Equal To 6-10 More Place Value 6-11 Place-Value Application: Pennies, Dimes, and Dollars 9-8 Review: Relations and Equivalence 9-9 Review: Place Value Literary Resources The Warlord's Beads by Virginia Walton Pilegard Just Enough Carrots by Stuart Murphy
		Alfie the Alligator: A Teaching Rhyme About Comparing Numbers by Sandy Turley Technology Resources BrainPop Jr.

	https://jr.brainpop.com/math/numbersense/placevalue/
	Place Value Songs:
	https://www.youtube.com/watch?v=a4FXl4zb3E4&vl=en
	https://www.youtube.com/watch?v=1F3AycEDksY
	https://www.youtube.com/watch?v=2113Jg5_MCg
	Interactive Place Value Games:
	http://interactivesites.weebly.com/place-value.html
	http://www.abcya.com/place_value_hockey.htm
	https://www.topmarks.co.uk/interactive.aspx?cat=21

RANDOLPH TOWNSHIP SCHOOL DISTRICT

Math~ Grade 1 UNIT VI: Measurement and Time

TRANSFER: Use accuracy when measuring objects or time.				
STANDARDS / GOALS:	ENDURING UNDERSTANDINGS	ESSENTIAL QUESTIONS		
NJSLS-S MATH	Measurement describes the attributes of objects.	• Why do we measure?		
1.MD.A.1 Order three objects by length; compare the lengths of two objects	Telling time is an essential life skill.	• How do you tell time?		
indirectly by using a third object.1.MD.A.2 Express the length of an object	KNOWLEDGE	SKILLS		
as a whole number of length units, by laying multiple copies of a shorter object (the length unit) end to end; understand that the length measurement of an object is the number of same-size length units that span it with no gaps or overlaps.	Students will know: There are various tools that can be used to measure objects (i.e. ruler pencil, paper clips).	Students will be able to: Explore and measure with standard and non- standard units of measure.		
1.MD.B.3 Tell and write time in hours and half-hours using analog and digital clocks. <u>MATHEMATICAL PRACTICE</u>		Recognize and explain why it is important to use standardized units of measurement through sketching, writing, or speaking.		
MP.3 Construct viable arguments and critique the reasoning of others MP.5 Use appropriate tools strategically MP.6 Attend to Precision	Proper measuring techniques must be used to measure an object with accuracy.	Measure objects in a straight line end-to-end, no gaps or overlaps, and using the same unit of measurement.		
ELA	Objects vary in length.	Order and compare the lengths of various objects.		
NJSLSA.W4. Produce clear and coherent writing in which the development, organization, and		Collaborate with peers to discuss and reason with length and measurement		

style are appropriate to task, purpose, and audience.	Analog clocks can be used to tell time.	Identify the parts of an analog clock.
NJSLSA.SL1. Prepare for and participate effectively in a range of conversations and collaborations with diverse partners, building on others' ideas and expressing their own clearly and persuasively.	An analog clock has both an hour and minute hand to show time to the hour.	Tell and write time to the hour on an analog clock. Attend to precision when determining time to the hour on an analog clock.
NJSLSA.SL3. Evaluate a speaker's point of view, reasoning, and use of evidence and rhetoric.		Reason abstractly in developing and solving number stories.
NJSLSA.SL4. Present information, findings, and supporting evidence such that listeners can follow the line of reasoning and the organization, development, and style are appropriate to task, purpose, and audience.	KEY TERMS: measure, length, height, width, compare, time, analog clock, face, hands	
TECHNOLOGY 8.1.2.A.4 Demonstrate developmentally appropriate navigation skills in virtual environments (i.e. games, museums).		
8.1.2.E.1 Use digital tools and online resources to explore a problem or issue.		
8.2.2.B.1 Identify how technology impacts or improves life.		
8.2.2.D.1 Collaborate and apply a design process to solve a simple problem from everyday experiences.		

ASSESSMENT EVIDENCE: Students will show their learning by:

- Measuring the length of an object with accuracy using a nonstandard unit of measurement following measurement rules (i.e., no gaps, no overlaps, end to end, use same unit to measure, straight line).
- Attending to precision when telling time to the hour and half hour on digital and analog clocks.
- Individual completion of a 'Performance Task' applying prior knowledge of measurement and time to solve real-world problems.

- Order lengths of objects from shortest to longest
- Use nontraditional and standard units of measurement to measure a variety of objects
- Identify time to the hour and half hour on an Analog Clock
- Write time to the hour and half hour in Digital Format
- Participate in number talks and math discussions around topics of number sense, measurement and time (i.e.- teacher facilitated, small group discussions, student led, etc.)

RANDOLPH TOWNSHIP SCHOOL DISTRICT Math~ Grade 1 UNIT VI: Measurement and Time

SUGGESTED TIME ALLOTMENT	CONTENT-UNIT OF STUDY	SUPPLEMENTAL UNIT RESOURCES
3 Weeks	UNIT VI: Measurement and Time	Suggested Resources
		Performance Task (See Appendix A)
		 Everyday Math Lessons 4-1 Introducing Length Measurement 4-2 Measuring Length 4-3 More Length Measurement 4-4 Measuring a Maker (Open Response) 5-7 Measuring a Path 6-1 Time and the Hour-Hand-Only Clock 7-11 Digital Clocks 8-8 Time to the Half Hour 9-1 Review: Measurement Literary Resources Double the Ducks by Stuart Murphy Big, Better, Best by Stuart Murphy How Big is a Foot? by Rolf Myller Big Dog, Little Dog by P.D. Eastman

	Technology Resources
	BrainPop Jr: Measurement and Time
	https://jr.brainpop.com/math/measurement/
	https://jr.brainpop.com/search/?keyword=time
	Measurement Songs:
	https://www.education.com/game/measuring-nonstandard-units/
	https://luckylittlelearners.com/2017/01/videos-that-teach-kids-
	measurement.html
	Interactive Measurement Games
	https://www.education.com/games/measurement/
	https://www.splashmath.com/measurement-games-for-1st-graders

RANDOLPH TOWNSHIP SCHOOL DISTRICT Math~ Grade 1 UNIT VII: Geometry

Γ

TRANSFER: Construct, model, and describe objects in the environment as geometric shapes.				
STANDARDS / GOALS:	ENDURING UNDERSTANDINGS	ESSENTIAL QUESTIONS		
NJSLS-S MATH 1.G.A.1 Distinguish between defining	The world is made up of shapes that we interact with every day.	• How do we use shapes?		
attributes (e.g., triangles are closed and three-sided) versus non-defining attributes (e.g., color, orientation, overall size); build	Attributes can be used to categorize and sort.	• How can we describe or categorize shapes?		
and draw shapes to possess defining attributes.	KNOWLEDGE	SKILLS		
1.G.A.2 Compose two-dimensional shapes (rectangles, squares, trapezoids, triangles, half-circles, and quarter-circles) or three-dimensional shapes (cubes, right rectangular	Students will know:	Students will be able to:		
prisms, right circular cones, and right circular cylinders) to create a composite shape, and compose new shapes from the composite shape.	Dimensional shapes have defining attributes.	Identify and create two- and three-dimensional shapes.		
1.G.A.3 Partition circles and rectangles into two and four equal shares, describe the shares using the words halves, fourths, and		Compare and contrast two- and three- dimensional shapes.		
quarters, and use the phrases half of, fourth of, and quarter of. Describe the whole as two of, or four of the shares. Understand for		Describe the defining attributes using key vocabulary terms.		
these examples that decomposing into more equal shares creates smaller shares.		Draw shapes to possess defining attributes.		
MATHEMATICAL PRACTICE	Shapes can be partitioned into shares.	Divide shapes into equal shares.		

		1
MP.5 Use appropriate tools strategicallyMP.6 Attend to precisionMP.7 Look for and make use of structure	Equal shares of a shape have names.	Describe the shares using the words <i>halves</i> , <i>fourths</i> , and <i>quarters</i> .
ELA		Describe the whole as the number of shares (two of, or four of).
NJSLSA.W4. Produce clear and coherent writing in which the development, organization, and	Shapes can be sorted by their defining and non-defining attributes.	Decompose shapes.
style are appropriate to task, purpose, and audience.		Identify, construct and describe polygons.
NJSLSA.SL1. Prepare for and participate effectively in a range of conversations and collaborations with diverse partners, building on others' ideas and expressing their own clearly		Distinguish sides and corners to identify the shapes.
and persuasively.	New shapes can be composed from putting two or more	Compose two-dimensional shapes with two or
NJSLSA.SL3. Evaluate a speaker's point of view, reasoning, and use of evidence and rhetoric.	shapes together.	more shapes (rectangle, square, trapezoids, triangles, half-circles, and quarter circles) to
NJSLSA.SL4. Present information,		create composite shape.
findings, and supporting evidence such that listeners can follow the line of reasoning and the organization, development, and style are appropriate to task, purpose, and audience.		Compose a three-dimensional shape with two or more shapes (cube, right rectangular prisms, right circular cones, and right circular cylinders) to create composite shapes.
TECHNOLOGY	KEY TERMS:	
8.1.2.A.4 Demonstrate developmentally appropriate navigation skills in virtual environments (i.e. games, museums).	defining attributes, nondefining attributes, two- dimensional shapes, three-dimensional shapes, equal shares, half, halves, quarter, fourths, polygon, vertices	
8.1.2.E.1 Use digital tools and online resources to explore a problem or issue.		

8.2.2.B.1 Identify how technology impacts or improves life.	
8.2.2.D.1 Collaborate and apply a design process to solve a simple problem from everyday experiences.	

ASSESSMENT EVIDENCE: Students will show their learning by:

- Distinguish between defining attributes of a shape.
- Identify the difference between a defining vs. non-defining attributes of two and three dimensional shapes.
- Construct arguments, reason, and justify why a particular shape is or isn't that shape (i.e. "It can't be a square because, even though it has 4 sides and 4 corners the sides are not all the same length.").
- Dividing shapes into two and four equal shares and describe the shares using words *halves*, *fourths*, and *quarters*.
- Collaborative completion of a 'Performance Task' applying prior knowledge of geometric attributes to solve real world problems.

KEY LEARNING EVENTS AND INSTRUCTION:

- Sort shapes based on similar attributes (color, shape, size)
- Identify attributes using vocabulary terms such as sides, vertices, and closed vs. open
- Decompose a two dimensional shape and create a new polygon
- Use pattern blocks to create new composite shapes
- Partition shapes into two or four equal shares
- Name the equal shares using vocabulary terms (i.e, halves, quarters, fourths, one out of four, one out of two, etc.)
- Participate in number talks and math discussions (i.e.- teacher facilitated, small group discussions, student led, etc.)
- Look for and make use of structures when utilizing addition and subtraction strategies to solve real-world problems

RANDOLPH TOWNSHIP SCHOOL DISTRICT Math~ Grade 1 UNIT VII: Geometry

SUGGESTED TIME ALLOTMENT	CONTENT-UNIT OF STUDY	SUPPLEMENTAL UNIT RESOURCES
4 Weeks	UNIT VII: Geometry	Suggested Resources
		Performance Task (See Appendix A)
		Everyday Math Lessons 7-5 Attributes of Shapes 7-7 Exploring Attributes, Frames, and <i>Salute!</i> 8-1 Building Shapes with Defining Attributes 8-2 Halves 8-5 Combing 2-Dimensional Shapes 8-6 3-Dimensional Shapes 8-7 Exploring Composition of Shapes and Addition Fact Strategies 9-10 Review: 3-Dimensional Geometry 9-11 Review: Equal Shares
		Literary Resources Round is a Mooncake by Roseanne Thong Rabbit and Hare Divide an Apple by Harriet Ziefert The Little Mouse, The Red Ripe Strawberry and the Big Hungry Bear by Don and Audrey Wood Picture Pie: A Circle Drawing Book by Ed Emberly

	Technology Resources
	BrainPop Jr.
	https://jr.brainpop.com/search/?keyword=geometry
	Interactive Geometry Games:
	https://www.turtlediary.com/games/geometry.html
	http://interactivesites.weebly.com/geometry.html
	https://www.splashmath.com/geometry-games
	3 ACT Math Online video resources- Geometry

RANDOLPH TOWNSHIP SCHOOL DISTRICT Math~ Grade 1 UNIT VIII: Double Digit Addition and Subtraction

STANDARDS / GOALS:	ENDURING UNDERSTANDINGS	ESSENTIAL QUESTIONS	
<u>NJSLS-S</u> MATH	Tools are used to add and subtract double digit numbers.	• How can you add or subtract larger numbers?	
1.NBT.C.4 Add within 100, including adding a two-digit number and a one-digit number, and adding a two-digit number	Math strategies can be used to solve addition and subtractions problems.	• Why is important to solve problems in different ways?	
and a multiple of 10, using concrete nodels (e.g., base ten blocks) or drawings and strategies based on place value, properties of operations, and/or the	KNOWLEDGE	SKILLS	
elationship between addition and subtraction; relate the strategy to a written nethod and explain the reasoning used. Understand that in adding two-digit numbers, one adds tens and tens, ones and ones; and sometimes it is necessary to	Students will know: Strategies can be used to add or subtract.	Students will be able to: Tell and solve number stories involving two- digit numbers.	
ompose a ten. .NBT.C.5 Given a two-digit number, nentally find 10 more or 10 less than the		Collaborate with peers to discuss and reason with addition and subtraction	
umber, without having to count; explain ne reasoning used.		Apply a variety of strategies to add and subtract two-digit numbers.	
I.NBT.C.6 Subtract multiples of 10 in the ange 10-90 from multiples of 10 in the ange 10-90 (positive or zero differences), using concrete models or drawings and trategies based on place value, properties		Explain the process of arriving at a solution to a two-digit addition or subtractions problem.	

of operations, and/or the relationship		Analyze givens, constraints, relationships, and
between addition and subtraction; relate		goals to make sense of the problem and preserve
the strategy to a written method and		in solving them.
explain the reasoning used.		in borving them.
MATHEMATICAL PRACTICE	Concrete models, drawings, strategies based on place	Represent problems in multiple ways including
MP.1 Make sense of problems and	value, properties of operations, and/or the relationship	words, drawing pictures, object, and lists.
persevere in solving them	between addition and subtraction can help solve problems.	
MP.2 Reason abstractly and quantitatively	r r	
MP.5 Use appropriate tools strategically		
MP.6 Attend to precision	Understanding place value and properties of operations are	Look for and make use of
MP.8 Look for and express regularity in	Understanding place value and properties of operations are	LOOK IOI allu lilake use ol
repeated reasoning	used to add and subtract.	
ELA		TT/11 1 11/ 11 1 1/ /
	Moving up and down a number grid represents the addition	Utilize a number grid to add and subtract
NJSLSA.W4. Produce clear and coherent	and subtraction pattern of 10.	multiples of 10.
writing in which the development,		
organization, and		Notice patterns on a number grid to support
style are appropriate to task, purpose, and		growth of mental math in everyday situations.
audience.		
NJSLSA.SL1. Prepare for and participate	When subtracting multiples of 10 from multiples of 10, one	Subtract multiples of 10 in the range of 10-90.
effectively in a range of conversations and	subtracts them from tens and knows that 0 remains in the	
collaborations with diverse partners,	ones place.	
building on others' ideas and expressing		
their own clearly	When subtracting 10 from a two-digit number the tens	Given a two-digit number, mentally find 10 more
and persuasively.	place decreases by 1 and the ones place remains the same.	or 10 less than the number, without having to
	place decreases by 1 and the ones place remains the same.	
NJSLSA.SL3. Evaluate a speaker's point		count.
of view, reasoning, and use of evidence and rhetoric.		
and metoric.	Appropriate tools can be used strategically when solving	Demonstrate an understanding of place value to
NJSLSA.SL4. Present information,	double digit equations.	find patterns on a number grid.
findings, and supporting evidence such that		
listeners can		Determine what tool or strategy is best when
follow the line of reasoning and the		solving and making sense of a problem.
organization, development, and style are		
appropriate to task,		
purpose, and audience.		

THOMAS OCT	EY TERMS: double digit, addition, subtraction, tterns, tools, number grid, place value
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ASSESSMENT EVIDENCE: Students will show their learning by:

- Calculating addition and subtraction problems involving two-digit numbers.
- Use a mathematical tool to solve a two-digit math equation and explain reasoning.
- Individual completion of a 'Performance Task' applying prior knowledge of two-digit addition and subtraction strategies to solve real-world problems.

KEY LEARNING EVENTS AND INSTRUCTION:

- Adding and subtracting two digit numbers using tools (i.e. number grid, base 10 blocks, manipulatives)
- Incorporating authentic learning tasks or problems to apply double digit math strategies (i.e. school store, carnival, etc)
- Relate strategies to a written method
- Explain the reasoning behind a given strategy
- Construct the reasoning behind the strategies of others
- Participate in number talks and math discussions (i.e.- teacher facilitated, small group discussions, student led, etc.)

RANDOLPH TOWNSHIP SCHOOL DISTRICT Math~ Grade 1 UNIT VIII: Double Digit Addition and Subtraction

SUGGESTED TIME ALLOTMENT	CONTENT-UNIT OF STUDY	SUPPLEMENTAL UNIT RESOURCES
4 Weeks	UNIT VIII: Double Digit Addition and Subtraction	Suggested Resources
		Performance Task (See Appendix A)
		Everyday Math Lessons 4-11 10 More, 10 Less 5-11 Adding and Subtracting 2-Digit Numbers 5-12 Adding Animal Weights (Open Response) 6-2 More 2-Digit Number Stories 8-10 Number-Grid Puzzles 8-10 Number-Grid Puzzles 8-11 Mentally Finding 10 More and 10 Less 9-2 Two-Digit Number Stories 9-3 Shopping at the School Store (Open Response) 9-5 Vending Machine Addition and Subtraction 9-6 Two-Digit Comparison Number subtraction 9-7 Efficient Strategies for 2-Digit Addition and Subtraction
		The Coin Counting Book by Suzanne Williams Alexander, Who Used To Be Rich Last Sunday by Judith Viorst Technology Resources

	Interactive Online Number Grids:
	http://www.abcya.com/interactive_100_number_chart.htm
	https://www.mathplayground.com/interactive_hundreds_chart.html
	https://nj.pbslearningmedia.org/resource/cb245eb1-c825-4a29-9e99-
	5d9a516d60e5/hundreds-chart-interactive-smart-board-
	activity/#.W2Cl8NJKiUk
	Interactive 2 Digit Math Games
	https://www.education.com/game/2digit-addition-gameshow/
	https://www.mathplayground.com/index_addition_subtraction.html
	3 ACT Math Online video resources- Addition/Subtraction

A. TEACHER RESOURCE- SAMPLE

	Randolph Township Schools Performance Based Task Grade: 1 Content Area: Counting/Data
	Unit 1: Counting and Collecting Data GROUP(OR)PARTNERSHIP
What is assessed?	This task challenges a student to use knowledge of []
New Jersey Student Learning Standards	[SAMPLE] 1.NBT.A.1 Count to 120, starting at any number less than 120. In this range, read and write numerals and represent a number of objects with a written numeral.
	1.MD.C.4 Organize, represent, and interpret data with up to three categories; ask and answer questions about the total number of data points, how many in each category, and how many more or less are in one category than in another.
Mathematical Practice Standards	 [SAMPLE] MP.5 Use appropriate tools strategically. Mathematically proficient students consider the available tools when solving a mathematical problem. These tools might include pencil and paper, concrete models, a ruler, a protractor, a calculator, a spreadsheet, a computer algebra system, a statistical package, or dynamic geometry software. Proficient students are sufficiently familiar with tools appropriate for their grade or course to make sound decisions about when each of these tools might be helpful, recognizing both the insight to be gained and their limitations. For example, mathematically proficient high school students analyze graphs of functions and solutions generated using a graphing calculator. They detect possible errors by strategically using estimation and other mathematical knowledge. When making mathematical models, they know that technology can enable them to visualize the results of varying assumptions, explore consequences, and compare predictions with data. Mathematically proficient students at various grade levels are able to identify relevant external mathematical resources, such as digital content located on a website, and use them to pose or solve problems. They are able to use technological tools to explore and deepen their understanding of concepts. MP.6 Attend to precision. Mathematically proficient students try to communicate precisely to others. They try to use clear definitions in discussion with others and in their own reasoning. They state the meaning of the symbols they choose, including using the equal sign consistently and appropriately. They are careful about specifying units of measure, and labeling axes to clarify the correspondence with quantities in a problem. They calculate accurately and efficiently, express numerical answers with a degree of precision appropriate for the

	expla	nations to e	ach other. B	entary grades, students give carefully formulated y the time they reach high school they have learned to plicit use of definitions.
Total Points	[SAMPLE] Total Points Total Points	in Content		
	ITEMS	POINTS Content	POINTS Practice	ITEM ASSESSED
	1A	1		• Accurately counted 25 seeds.
	1B	1		• Illustrate counting strategy using words, pictures, etc.
			1	• Explain your mathematical thinking clearly and precisely.
	1C		1	Collaborat th peer
	2A	3		• Representi 3pts = v marks in 2pts= w marks in 1pt= wr marks in
			1	Used the ir tally chart
	28	3		 Organize a categories 3pts = re columns 2pts= re columns 1pt= represented tally chart data in one column.
			1	• Used the information to accurately complete a bar graph
	2C	2		•

	TOTAL 10 4		
Performance Task:	Scenario: [Define Scenario Here]		
	Supplies Needed: Performance Task Sheet (Optional- use actual pumpkin seeds in groups after carving a pumpkin.)		
	Expectations: The students will be able to count a group of objects using a counting strategy. (Examples: Count by 1s, 2s, 5s, 10s, make tallies, make two groups and combine the groups, Cross out or circle objects) The students will be able to collect data and organize information through tally marks and charts. They will analyze, express, and clarify data in a bar graph.		
	Notes/Potential Difficulties: Partner students in groups of 2-3, you may consider grouping based on homogenous or heterogenous skill level. Students may need small group support for directions to be read aloud. If time allows follow up with students who may need you to write down their oral explanation. After completion of activity bring class together to facilitate a conversation around strategies used to find the total number of seeds.		
	 Whole Class Discussion: Before activity Discussion Have you ever gone pumpkin picking? How many of you have carved a pumpkin? What is inside the pumpkin? How many of you have seen pumpkin seeds? How can you find out how many seeds are in a pumpkin? Use this question to see if students know there can be a large or small amount of seeds in a pumpkin. The teacher will guide this discussion towards the idea of counting the amount of pumpkin seeds scooped out of a pumpkin. The teacher can even be if the states to fit a state of the states of the stat		
	 build on the interest of the students in the room by carving a real pumpkir and letting students scoop out the seeds and count them After activity: How did you count the pumpkin seeds? Did you and your partner use the same counting strategy? What strategy can you use if you want to count the seeds the fastest? How did you organize your information in a bar graph? How did you use the information in the bar graph to answer the questions? 		

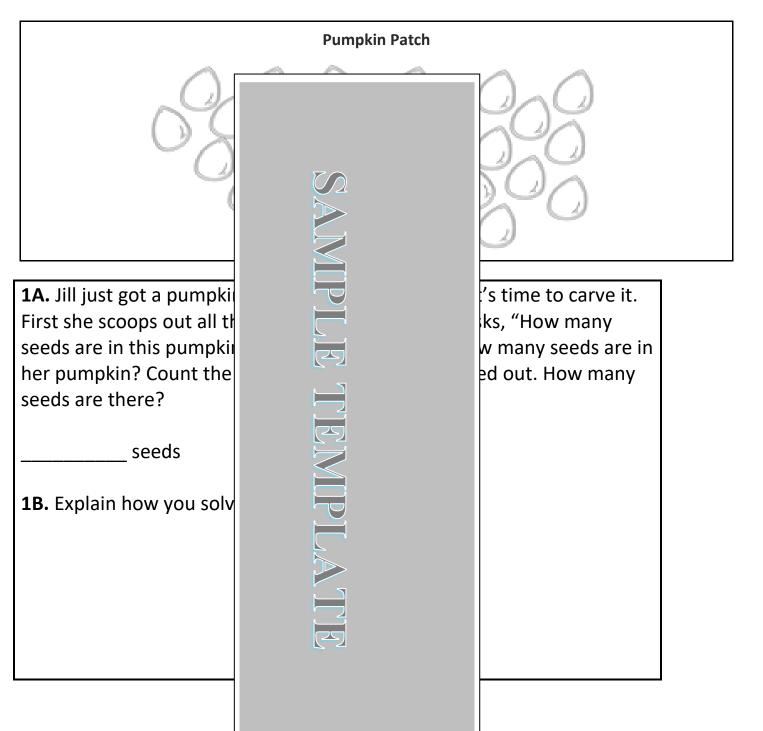
B. STUDENT ASSESSMENT AND COVER PAGE - SAMPLE TEMPLATE

			C Unit 1	andolph Township S Performance Based Grade: [SAMPLE ontent Area: Countin 1: Counting and Colle ROUP(OR)PARTNE	Task E] ng/Data ecting Data			
Total	T (1 D) (·	G. 1 1	10				
Points	Total Points Total Points							
	ITEMS	POINTS	POINTS		ITEM ASSESS	ED		
		Content	Practice					
	1A	1		Accur		ng within 30		
	1B	1	1	• U • Explain		strategy ng clearly and		
	1C		1	Provide ac re	SAMIPL	hake sense of the hers use		
	2A	3	1	Repr Model rea		tally marks raphs, drawings,		
	2B	3		• Organi		th up to three		
		-	1	Model rea		raphs, drawings,		
	2C	2		Interpre		pout the graph		
	TOTAL	10	4		Z			

Performance Task Grade 1: Counting and Collecting Data

NAME: _____

Scenario:



1C. Ex	plain to	your	partner/	/group	how you	counted.
---------------	----------	------	----------	--------	---------	----------

2A. At the pumpkin patch, Sam picked 4 pumpkins, Mom picked 5 pumpkins, and Jill picked 8. Fill in the tally chart showing how many pumpkins they each picked.

Pumpkins Picked at the Patch

Name	Number of Pumpkins
Jill	
Sam	
Mom	

2B. Use the information in the tally chart to complete the bar graph. **Pumpkins Picked at the Patch** 8 7 Pumpkins 6 5 4 3 2 1 0 Jill Sam Mom **2C.** Use the information in the bar graph to answer the following questions Who picked the most pumpkins? How many more pumpkins did Jill pick than Sam?

pumpkins